



Application for Courses or Programming with Experiential Learning (FY 2021-2022)

Instructor (faculty or staff) or program coordinator (faculty or staff) certifying that their academic course or program has embedded activities and/or assignments which meet one or more of the three QEP engagement opportunities must submit the following to the QEP coordinator 30 days prior to the start of the program/activity.

Direct questions to [qep@valdosta.edu](mailto:qep@valdosta.edu)

Additional information regarding Experiential Learning is located on the QEP website: [QEP.valdosta.edu](http://QEP.valdosta.edu)

Principal Instructor or Program Coordinator: \_\_\_\_\_

Course Prefix and Number or Name of Program \_\_\_\_\_

If Course, CRN: \_\_\_\_\_

If Credit-Bearing Course, Total Credits: \_\_\_\_\_

Term(s) or Length: \_\_\_\_\_

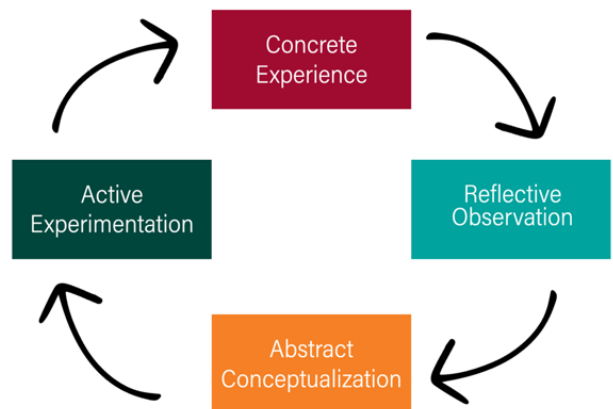
Estimated Frequency of Offering: \_\_\_\_\_

1. Please identify the experiential learning category[ies] for this activity/program:

- GOAL1= Research and Creative Inquiry
- GOAL2= Global Citizenship
- GOAL3= Servant Leadership and Community Engagement

*\*\*Please describe the activities associated with each stage of the Experiential Learning Cycle on the next two pages.*

### Experiential Learning Cycle



David Kolb (1984)



**Concrete Experience**

Choose one of the following options that represents the Concrete Experience task for students participating the Experiential Learning activity.

Describe this task in further detail.

**Reflective Observation**

Choose one of the following options that represents the Reflective Observation task for students participating the Experiential Learning activity.

Describe this task in further detail.



**Abstract Conceptualization**

Choose one of the following options that represents the Abstract Conceptualization task for students participating the Experiential Learning activity.

Describe this task in further detail.

**Active Experimentation**

Choose one of the following options that represents the Active Experimentation task for students participating the Experiential Learning activity.

Describe this task in further detail.



2. I agree to have student participants submit the **written reflections** about the opportunity using the instruments provided by the QEP Coordinator.  
 Yes  
 No
3. I agree to score the student written reflection using the rubric provided and provide that information to the QEP Coordinator 30 days after completing the learning opportunity.  
 Yes  
 No
4. I agree to write an instructor or program coordinator reflection about this experiential learning activity and provide it to the QEP Coordinator 30 days after completing the learning opportunity. [1-2 max pages]  
 Yes  
 No
5. A) If credit-bearing course, USG-approved attributes will be assigned to the course in Banner for the term specified. Mark those codes below for which you believe best describe the learning to take place in the course.  
B) If program or non-credit-bearing course, identify the total contact hours for the experiential learning opportunity \_\_\_\_\_

**Service Learning.** Courses that (1) require student participation in service projects or community engagement (either on campus or through institutional partnerships with off-campus organizations) and (2) integrate the service experience into the course content

- ZSL1= Service learning courses that require 10 or less hours of service
- ZSL2= Service learning courses that require 11 to 20 hours of service
- ZSL3= Service learning courses that require 21 to 50 hours of service
- ZSL4= Service learning courses that require 51 or more hours of service

**Undergraduate Research or Creative Project.** Courses that are primarily focused on an undergraduate research experience where the students conduct an original research or creative project

- ZUR1= Research or creative project requires 30 or less contact hours
- ZUR2= Research or creative project requires 31 to 50 contact hours
- ZUR3= Research or creative project requires 51 to 100 contact hours
- ZUR4= Research or creative project requires 101 or more contact hours



**Work-based Learning.** Courses that (1) require for-credit internships, practicums, clinicals, co-ops, or similar work-based experiences and (2) integrate the work experience into the course content.

- ZWL1= Work-based component requires 30 or less contact hours
- ZWL2= Work-based component requires 31 to 50 contact hours
- ZWL3= Work-based component requires 51 to 100 contact hours
- ZWL4= Work-based component requires 101 or more contact hours

**Capstone.**

ZCAP= Course offered to undergraduate students to capture a culminating project or exhibition (e.g., a thesis, performance, project) that serves as a final academic experience.

**Study Abroad**

- ZSAB= Study Abroad (The course is taught outside of the United States and results in progress towards a degree at the student's home institution)
- ZSAW= Study Away (The course is similar to Study Abroad in that it generates similar educational, learning and development objectives by teaching students to think, reflect upon themselves and interact with others but it is taught within the United States in a location significantly different than the home campus.)

Identify the duration of the trip (not the length of the course):

- ZSA1= Less than 2 weeks
- ZSA2= 2 to less than 4 weeks
- ZSA3= 4 to less than 8 weeks
- ZSA4= At least 8 weeks but less than a full semester
- ZSA5= One semester

Identify other applicable components about the study abroad/study away experience:

- ZSAC= Faculty Led (The course is taught by a faculty member at your institution who is leading the trip)
- ZSAD= Branch Campus Abroad (The course is taught at a USG's branch campus abroad such as the sites in Costa Rica, Cortona, Oxford, Montepulciano)
- ZSAE=Embedded (The course is partially taught on the USG campus, and partially taught abroad, such as courses with a trip over Spring or Winter Break)
- ZSAF=USG Consortium Study Abroad (The course is taught as part of one of the USG World Regional Council Study Abroad trips, such as European Council and Asia Council trips)
- ZSAG=International Service Learning (credit bearing volunteering, community development and/or other related educational experience abroad)
- ZSAH =Internship Abroad/Away (credit bearing work experience abroad)
- ZSAI =Research Abroad/Away (credit bearing research experience abroad, self-organized or sponsored)



6. Please mark which skills that a student will learn more about and experience through participation in this course:

- Problem-Based Learning
- Explore Cultural Differences
- Explore Individual Differences
- Reflect and articulate personal growth and development
- Take initiative and make decisions while being held accountable
- Reflect and articulate development of knowledge
- Reflect and articulate development of skills
- Reflect and articulate development of values

**\*\*When you have reached this point, please email your application (including the *Defining Experiential Learning Activities in Your Course or Program* document) along with the names of your Department Head and Dean to the QEP Coordinator at [qep@valdosta.edu](mailto:qep@valdosta.edu) with the subject line: *Application for Courses or Programming with Experiential Learning*. Any revisions or questions can be addressed at this stage. The QEP Coordinator will conduct an initial review of the application within 10 days. The approval process will be completed using DocuSign after an initial review of the application.**

7. Approval of Department Head: \_\_\_\_\_ Date: \_\_\_\_\_

Approval of Dean/Director: \_\_\_\_\_ Date: \_\_\_\_\_

Approval of QEP Coordinator: \_\_\_\_\_ Date: \_\_\_\_\_